

Amendments to the Claims:

The listing of claims will replace all prior versions, and listings of claims in the application:

Listing of Claims:

Claim 1 (cancelled)

Claim 2 (currently amended): A game apparatus for use with a media file reading and display apparatus operable by infrared wireless signals through a wireless signal receiver, said game apparatus comprising:

at least two wireless signal ~~transmitter-transceiver~~ units for producing infrared wireless signals in response to user inputs entered into the wireless signal ~~transmitter-transceiver~~ units via single-step actuation ~~of the wireless signal transmitter units~~, said infrared wireless signals each including ~~a comparison code and an operational code and~~ an associated comparison code uniquely identifying the wireless signal transceiver unit which produced it, wherein the infrared wireless signals ~~produced by the wireless signal transmitter units~~ are not indicative of signals ordinarily used to control operation of ~~processed by the media file reading and display apparatus during operation of the media file reading and display apparatus;~~

means for resolving ~~resolving which of the at least two wireless signal transceiver units is the first to transmit, said means for resolving being disposed in each near simultaneous operation of said wireless signal transmitter unit~~ of the wireless signal transceiver units and each being adapted for initially ~~contained in each of the wireless transmitter units, the means for resolving including means for initially receiving the comparison codes of the transmitted infrared wireless signals without receiving the associated operational codes of the infrared wireless signals produced by the wireless signal transmitter units wherein at least a first unit of the at least two wireless signal transmitter units is determined by reference to the initially received comparison codes, each of the comparison codes including encoded first and second silent periods, wherein time durations of the encoded first and second silent periods are predetermined by~~

reference to a set theory algorithm such that upon near simultaneous transmission of the comparison codes, identities of the transmitted comparison codes are able to be correctly decoded to resolve the first wireless transceiver unit to transmit; and

~~, the infrared wireless signals produced by the each of the at least two wireless signal transmitter units being different; and~~

means for automatically transmitting only the operational code associated with the comparison code produced by of the first wireless signal transceiver unit to transmit~~infrared wireless signal produced by the determined first unit upon determination of the first unit,~~ wherein the media file reading and display apparatus is able to receive~~receives~~ the operational code directly from the first unit and process~~processes~~ the operational code so as to enable a direct selection and display of a media file via imposed offset addressing wherein the direct selection and display of the media file is indicative of a game option being made during game play without a further user input being required.

Claim 3 (cancelled)

Claim 4 (previously presented): The game apparatus as claimed in claim 2, wherein the wireless transmitter units include remote controls for a digital video machine.

Claim 5 (previously presented): The game apparatus as claimed in claim 2, wherein the means for resolving halt any further transmission by units other than the first unit producing a first transmission.

Claim 6 (cancelled)

Claim 7 (currently amended): A method of providing interactive multiplayer game play or entertainment with remote controls, ~~said remote controls~~ being adapted to produce infrared wireless signals in response to user inputs entered into the remote controls via single-step actuation of the remote controls, each of the infrared wireless signals having a comparison code and an associated operational code, wherein the infrared wireless

signals are not indicative of signals ordinarily used to control operation of the media file reading and display apparatus, the method comprising the steps of:

(i) initially transmitting the comparison codes of the infrared wireless signals produced by the remote controls without the associated operational codes;

(ii) each of the remote controls resolving which of the at least two wireless signal transceiver units is the first to transmit, including initially receiving the comparison codes, each of the comparison codes including encoded first and second silent periods having time durations predetermined by reference to a set theory algorithm wherein upon near simultaneous transmission of the comparison codes identities of the transmitted comparison codes are able to be correctly decoded to resolve the first wireless transceiver unit to transmit~~determining a first remote control that has been operated by reference to the transmitted comparison codes; and~~

(iii) automatically transmitting only the operational code associated with the comparison code produced by the first wireless signal transceiver unit to transmit, wherein the media file reading and display apparatus is able to receive the operational code directly from the first unit and process the operational code so as to enable a direct selection and display of a media file via imposed offset addressing wherein the direct selection and display of the media file is indicative of a game option being made during game play without a further user input being required~~automatically allowing transmission of only the operational code associated with the comparison code produced by the first remote control upon determination of the first remote control;~~

~~the operational code of the first remote control being directly transmitted to and processed by a media file reading and display apparatus from the first remote control to enable selection and display of a media file via imposed offset addressing, the media file being indicative of a game option being made during game play.~~

Claim 8 – 9 (cancelled)

Claim 10 (previously presented) The game apparatus as claimed in claim 2, further comprising

a media containing apparatus containing a media file having programming instructions to control movement of a media file reader through the media file upon receipt of instructions from a controller;

said media file directing and programming the media file reader to alternative memory locations in the media file to display screen images to construct interactive game and controlling response of the media file reader to signals from the controller; and

the programming instructions are affected by reference to the operational code of the infrared wireless signal transmitted from the first unit.

Claim 11 (previously presented) The game apparatus as claimed in claim 4, further comprising

a media containing apparatus containing a media file having programming instructions to control movement of a media file reader through the media file upon receipt of instructions from a controller;

said media file directing and programming the media file reader to alternative memory locations in the media file to display screen images to construct interactive game and controlling responses of the media file reader to signals from the controller; and

the programming instructions are effected by reference to the operational code of the infrared wireless signal transmitted from the first unit.

Claim 12 (previously presented) The game apparatus as claimed in claim 5, further comprising

a media containing apparatus containing a media file having programming instructions to control movement of a media file reader through the media file upon receipt of instructions from a controller;

said media file directing and programming the media file reader to alternative memory locations in the media file to display screen images to construct interactive game and controlling responses of the media file reader to signals from the controller; and

the programming instructions are effected by reference to the operational code of the infrared wireless signal transmitted from the first unit.

Claim 13 (previously presented) The game apparatus as claimed in claim 2, further comprising

 a programmed digital video disc for use with interactive games on a DVD player, said video disc includes

 a plurality of video files at specified locations; and

 the video files also containing instructions to alter an address location memorized in the DVD player such that a sequential determination of a subsequent address location that the DVD player moves to is other than a subsequent physical address location on the disc;

 said instructions are effected by reference to the operational code of the infrared wireless signal transmitted from the first unit.

Claim 14 (previously presented) The game apparatus as claimed in claim 4, further comprising

 a programmed digital video disc for use with interactive games on a DVD player, said video disc includes

 a plurality of video files at specified locations; and

 the video files also containing instructions to alter an address location memorized in the DVD player such that a sequential determination of a subsequent address location that the DVD player moves to is other than a subsequent physical address location on the disc;

 said instructions are effected by reference to the operation code of the infrared wireless signal transmitted from the first unit.

Claim 15 (previously presented) The game apparatus as claimed in claim 5, further comprising

 a programmed digital video disc for use with interactive games on a DVD player, said video disc includes

 a plurality of video files at specified locations; and

 the video files also containing instructions to alter an address location memorized in the DVD player such that a sequential determination of a subsequent address location

that the DVD player moves to is other than a subsequent physical address location on the disc;

said instructions are effected by reference to the operation code of the infrared wireless signal transmitted from the first unit.

Claim 16 (previously presented) The game apparatus as claimed in claim 2, further comprising

an interactive game system for use with a DVD player, said game system includes a disc containing a plurality of video files and address instructions to alter and address location the DVD player holds in memory so as to alter a next sequential address location to which the DVD player would normally address;

at least one remote control having a plurality of outputs to further alter the address location which the DVD player subsequently plays; and

said at least one remote control includes the first unit.

Claims 17 – 18 (cancelled)